

Goldilocks and the Three Bears

Create a Children's Comic Book of...

Here is the summary: Three bears decide to go for a walk because their breakfast is hot. While they are out, a bad girl, Goldilocks, walks into their house. She goes into the kitchen and tries the food that is in three bowls. The food in the first two bowls is not nice, but the third bowl she thinks is good. She tries their three chairs and likes the third one the best, but breaks it. Then she tries their three beds and falls asleep in the third one. The three bears come home and are angry about baby bear's breakfast, chair and bed. They roar at Goldilocks and she runs home¹.

Product Backlog (already prioritized based on value and written in User Story format)

1. As a parent I can be excited by the cover page so that I will open the book and read it to my child.
2. As a child I can see colourful pictures of the characters so that I can understand the story without having to read it.
3. As a child I can count the characters and items so that I can develop my counting skills.
4. As a sponsor I can showcase my advertisement for home security so that parents will contact me for our services.
5. As a parent I can read the story to my child so that I don't have to make up the words.
6. As a child I can do a fun activity so that I will enjoy this book for a long time.
7. As a parent I can get an content appropriate book for my 4-6 year old child so that they are able to understand it.
8. As a parent I can buy a sturdy book so that it will last for many years.
9. As a sponsor I can see my PSA about being kind to animals so that the next generation will improve on the last.
10. As a parent I can learn about the authors so that I can buy more books from them.

Schedule:

00	<i>Read Handout on Product Backlog, Sprint Planning, Daily Scrum</i>
07	Sprint Planning (decide how much to do)
12	Day 1 in Sprint 1 (work)
17	Daily Scrum in Sprint 1 (what did you do, what will you do, obstacles)
19	Day 2 in Sprint 1 (work)
24	<i>Read Handout on Sprint Review & Sprint Retrospective</i>
29	Sprint Review/Demo by each team (show the work)
32	Sprint Retrospective (what went well, what to improve)
37	Sprint Planning (decide how much to do)
40	Day 1 in Sprint 2 (work)
45	Daily Scrum in Sprint 2 (what did you do, what will you do, obstacles)
47	Day 2 in Sprint 2 (work)
--	Sprint Review/Demo by each team (show the work)
--	Sprint Retrospective (what went well, what to improve)
52	<i>Wrap Up</i>

¹ Source: www.pearson.ch/download/media/9780582428447_FS.pdf